Alexander Gosselin

Vancouver B.C.

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OBJECTIVE

To do challenging work and develop my knowledge of mathematics, software, and industrial problems.

EDUCATION

University of British Columbia

Vancouver, B.C.

B.A.Sc. Engineering Physics, Mechatronic Science

November 2018

Relevant Coursework

- Mathematics: partial differential equations, complex analysis, linear programing, graph theory, probability
- Physics: solid state physics, classical mechanics, electrodynamics, optics, computational physics
- Electrical engineering: circuits, electromechanics, algorithms, assembly and VHDL programming
- Mechanical engineering: mechanical vibrations, mechanical design, fluid mechanics, heat and mass transfer
- Mechatronics: sensors and actuators, modeling mechatronic systems, microcontroller programming in C
- Project courses: autonomous robots, vibration response of gel droplets, long-range stereo vision

TECHNICAL WORK EXPERIENCE (UBC SCIENCE CO-OP)

Prime Focus World Vancouver, B.C.

Junior Pipeline Developer (Visual Effects)

May - September 2014

o Developed documentation and proof-of-concept demonstrations for internal research projects

UBC Institute of Applied Mathematics Complex Fluids Lab

Vancouver, B.C.

Research Assistant

May – December 2013

- o Operated a flow-loop for oil pipeline startup and well completion research
- o Used cameras, LabView, and MATLAB image processing tools to measure flow profiles
- o Designed and contracted for custom fabrication of improved acrylic flow-loop components
- o Contributed geometry generation code to a fluid dynamics simulation written in C++

Coanda Research & Development

Burnaby, B.C.

Student Engineer

January - May 2012

- o Helped assemble and operate pilot plants for oilsands tailings remediation research
- o Worked hands-on with industrial pumps, mixers, scissor lifts, pipe fittings, chemical test equiment

ADDITIONAL

Programming Languages and Tools

- Python: highly proficient in writing idiomatic and performant object-oriented code; familiar with standard library, scientific plotting and numerical libraries, pandas, Tkinter GUI framework, and OpenCV bindings
- C++: proficient in use of standard template library classes and algorithms
- Others: self-taught to fluency in Haskell; used Intel 8051 assembly, VHDL, C, C#, and MATLAB in university coursework; basic proficiency in Scheme, Prolog, Ada, and Emacs Lisp; uses Emacs, Org Mode, and LATEX to prepare reports
- SolidWorks: hundreds of hours experience in 3D modeling, computer aided design, and 3D printing
- Other work experience: Used bookstore clerk, night shift shelf stocking, sign spinning, construction cleanup,
 warehouse worker, painter's assistant, ice cream scooper, and general labourer at yoga ashram

Vice-President Academic, Engineering Physics Student Society

May 2013 - April 2014

- o Helped to organize and cater monthly physics seminars and other events
- o Organized paid final exam review sessions for first year engineering students

Personal Interests

- o Solved 106 Project Euler problems
- o Full-time Linux user since 2013
- o Custom designs and builds road bikes
- o Plays fiddle, mandolin, and octave mandolin